

**MUNICIPALITY OF WHITESTONE  
ZONING STANDARDS REFERENCE TABLE**

In cases where Zoning Standards differ from those found in the text of the By-law, the figure in the By-law shall apply.

ZONE SECTION	SYMBOL	PERMITTED USES PARA- GRAPH TYPE	MINIMUM LOT REQUIREMENTS				MINIMUM YARDS in metres				MINIMUM BUILDING AREAS in sq metres GROUND FLOOR	MAXIMUM BUILDING HEIGHT in metres	MAXIMUM ACCESSORY BUILDING YARD in metres	HGT
			FRONTAGE in metres	AREA in hectares	DEPTH in metres	MAXIMUM LOT COVERAGE (by buildings in per cent)	FRONT	INTERIOR SIDE	EXTERIOR SIDE	REAR				
4. Rural	RU	(a) Rural	100	2.0	90	5	7.5	5	15	10	60	12	5	5
5. Rural Residential	RR	(a) Rural (b) Residential	60	0.4	60	10	7.5	5	9	9	60	10	3	5
6. Waterfront Residential	WF1 WF2 WF3	(a) Residential (b) Commercial (c) Industrial	90 100 150	0.6 0.6 0.6	60 60 60	10	15	5	6	9	60	10	3	5
7. General Commercial	C1	(a) Residential (b) Commercial (c) Industrial	60 60 60	0.4 0.3 0.4	40 40 40	25	7.5 (1)	3	9	9	n/a	12	2	5
8. Tourist Commercial	C2	(a) Residential (b) Commercial	60 60 or 20/unit (6)	0.4 0.2/unit (6)	60 60	10	7.5 (1)	5	9	9	60	10	3	5
9. Industrial	M1	(a) Residential (b) Commercial (c) Industrial	60 60 (2) 60 (2)	0.4 0.4 0.4	60 60 60	25	7.5 (1)	5	9	9	60	12	3	5
10. Industrial Pit and Quarry	M2	(a) Industrial	100	1.0	60	n/a	50 (3)	20 (5)	20	20	n/a	20	1	10
11. Waste Disposal	WD	(a) Industrial	100	1.0	60	n/a	50 (3)	20 (5)	20	20	n/a	20	1	10
13. Open Space	OS	(a) Open Space	40	0.2	40	5	7.5	5	9	9	n/a	10	3	5
14. Environmental Protection	EP	(a) Rural Uses (b) Open Space Uses	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a
15. Flood Plain	FP	(a) Open Space Uses	40	0.2	40	n/a	n/a	n/a	n/a	n/a	n/a	10	3	5
16. Crown Land	CL (4)		n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a

NOTES:

- (1) Marinas excepted.
- (2) Applicable only when fronting directly on public road.
- (3) 150 metres setback from any recreational waterbody
- (4) Crown lands are shown in a separate zone category for information purposes only.
- (5) 30 metres to any residential zone.
- (6) whichever is greater